

Find the full requirements at:
www.indietopia.org/accelerator



WELCOME TO INDIETOPIA!

From 2018 onward, a unique new accelerator for game development will launch in the Netherlands.

A maximum of ten young startups will be admitted and invited to come to the **city of Groningen** to build the game of their dreams. The program offers ample aid to get you started, including mentorship throughout the year, support in monetization strategies, marketing and more.

The **Indietopia Accelerator** organises workshops and talks by established developers and pitching sessions with possible clients, investors and publishers. It aims to offer you many opportunities to present your game to the market. Pitching sessions can also serve as a way to establish first contact with possible clients in order to land work for hire throughout the year.

Whether your product is a serious game, pure entertainment or a concept you could never finish: you are invited to send your concept or demo to: accelerator@indietopia.org

An independent commission will decide upon admitting a maximum of ten projects. Once admitted, be ready to pitch!

Admissions will be judged on the following criteria:



Viability of project



Unity in team



Experience and academic background



Innovation and Creativity



Art and Sound



Contribution to client and society

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Email: hello@indietopia.org ▪ **Telephone:** +31 (0) 50 211 3663

Due date for admissions:

May 1st, 2018



The Indietopia Accelerator is made possible with the aid of these partners:

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More info can be found on:
www.indietopia.org/accelerator